



Complete Part 3

Thank you for choosing an Xsample Library!

This new version of Xsample AIL Complete Part 3 contains now in addition to the fixed patches also the elastic patches.

- **The fixed patches** have fixed built-in presets. The keyswitches or cc#0 values apply across instruments. That means that e.g. a „bowed“ of the vibraphone is on the same keyswitch as the „bowed“ of the marimbaphone.
- **The elastic patches** are freely configurable. But there are also factory settings for the keyswitches or cc#0 values. They furthermore contain additional playing styles and articulations that are not included in the fixed patches.

Features

- easy and comfortably playable instruments
- „all in one“ instruments (all playing styles clearly in one instrument)
- fully chromatically sampled and multilayer
- natural and vivid loops for all sustained notes
- seamless dynamics and timbre by xfades: continuous sound from ppp to fff
- Stereo and mono version (switchable in the instrument)
- Room Walker script for effects within a virtual two-dimensional space
- 61 IR Samples (room impulses)
- A variety of modulators

Xsample AIL Complete Part 3 contains the following instruments:

Mallets

- Marimbaphone
- Xylophone
- Vibraphone
- Glockenspiel
- Crotales
- Steel Drum Chromatic
- Steel Drum Diatonic

Stringed Instruments

- Concert Harp 1
- Concert Harp 2
- 8 String Guitar
- Hammered Dulcimer

Keyed Instruments

- Accordion Hohner Gola
- Celesta 1
- Celesta 2
- Steinway B
- Prepared Piano
- Toy Piano
- Spinet 1
- Spinet 2
- Clavichord
- Clavicymbel

Software requirements

- Full version of Native Instruments Kontakt (Version 5.5 or higher)
With the free Kontakt Player version, the library can only be operated in demo mode for 15 minutes.



Marimbaphone

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	3*2	3
standard mallets damped	3	3
finger	1*2	3
finger ankle	1*2	3
finger nail	1*2	3
finger damped	1	3
sticks	1*2	3
bowed (with double bass bow)	1	3
wiped	1	3

Fixed patches

- Patch: **Marimbaphone.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets (cc#1 = 127: damped)
A#0	1	bowed
B0	2	bowed
C1	3	bowed
C#1	4	bowed
D1	5	bowed
D#1	6	wiped
E1	7	finger
F1	8	sticks

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

If you want to know more about the standard scripting please download the „standard scripting documentation.pdf“. The document can be found here:

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Elastic patches

- Patch: **Marimbaphone.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity
- 2 Damped Velocity
- 3 Sticks Velocity
- 4 Finger Velocity
- 5 Finger Damped Velocity
- 6 Finger Nail Velocity
- 7 Finger Ankle Velocity
- 8 Bowed Velocity MW Release -
- 9 Wiped Velocity
- 10 Finger + Nail + Ankle Velocity
- 11 Finger + Nail Velocity
- 12 Standard Mallets Velocity MW Damped
- 13 Finger Nail Ankle Velocity MW Damped

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

If you want to design your own presets, phrases and room walker setups please download the „extended scripting documentation.pdf“. The document can be found here:

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	3*3	3
plastic mallets	1*3	3
rubber mallets	2*2	3
wiped	1	3
glissandi	1	-

Fixed patches

- Patch: **Xylophone.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets (cc#1 = 127: damped)
A#0	1	standard mallets
B0	2	plastic mallets (cc#1 = 127: damped)

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Xylophone.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity 1
- 2 Standard Mallets Velocity 2
- 3 Standard Mallets Velocity 3
- 4 Plastic Mallets Velocity 1
- 5 Plastic Mallets Velocity 2
- 6 Plastic Mallets Velocity 3
- 7 Rubber Mallets Velocity
- 8 Wiped Velocity MW Shape
- 9 Glissandi Standard + Rubber Mallets Velocity

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Vibraphone



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	3	3
standard mallets damped	1	3
xylophone mallets	1	3
triangle mallets	1	3
hand vibrato	1	3
harmonics	1	3
bowed (with double bass bow)	1	3

Fixed patches

- Patch: **Vibraphone.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets (cc#1 = 127: damped)
A#0	1	bowed
B0	2	bowed
C1	3	xylophone mallets (cc#1 = 127: damped)
C#1	4	tringle mallets (cc#1 = 127: damped)
D1	5	harmonics

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Vibraphone.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity CC4 Vibrato MW Speed
- 2 Damped Velocity
- 3 Xylophone Mallets Velocity CC4 Vibrato MW Speed
- 4 Triangle Mallets Velocity CC4 Vibrato MW Speed
- 5 Hand Vibrato Velocity
- 6 Harmonics Velocity
- 7 Bowed Velocity CC4 Vibrato MW Speed
- 8 Standard Mallets Velocity MW Damped
- 9 Xylophone Mallets Velocity MW Shape
- 10 Triangle Mallets Velocity MW Shape
- 11 Hand Vibrato Velocity MW Shape
- 12 Bowed Velocity

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	2	3
standard mallets damped	2*2	3
metal mallets	2	3
glissandi	1	-

Fixed patches

- Patch: **Glockenspiel.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets (cc#1 = 127: damped)

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

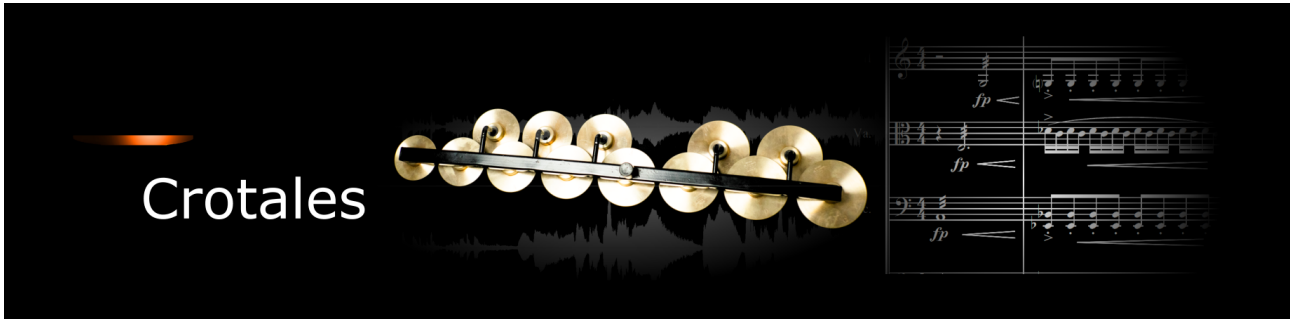
- Patch: **Glockenspiel.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity
- 2 Damped Velocity
- 3 Metal Mallets Velocity MW Shape
- 4 Glissandi Velocity MW Shape
- 5 Standard Mallets Velocity MW Damped

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	1*13	3
plastic mallets	1*13	3
bowed (with double bass bow)	1*13	3

Fixed patches

- Patch: **Crotales.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets
A#0	1	bowed
B0	2	plastic mallets

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Crotales.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity MW Shape
- 2 Glockenspiel Mallets MW Shape
- 3 Bowed Velocity MW Shape

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Steel Drum Chromatic



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	3*2	3
soft mallets	3*2	3
hard mallets	3*2	3
various effects	1	-

Fixed patches

- Patch: **Chromatic Steel Drum.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets
A#0	1	standard mallets
B0	2	soft mallets
C1	3	hard mallets

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Steel Drum Chromatic.nki** (elastic folder)
Factory bank preset list

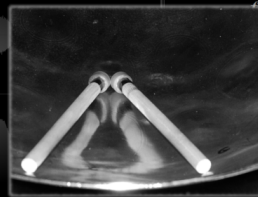
- 1 Standard Mallets Velocity MW Shape
- 2 Hard Mallets Velocity MW Shape
- 3 Soft Mallets Velocity MW Shape
- 4 Undefined Tones 1 Velocity
- 5 Undefined Tones 2 Velocity MW Shape
- 6 Undefined Tones 2 Velocity

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Steel Drum Diatonic



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard mallets	3	3
sticks	2	3
wipe (metal)	1*2	3
various effects	1	-

Fixed patches

- Patch: **Diatonic Steel Drum.nki**

Keyswitch	cc#32 value	Preset
A0	0	standard mallets
A#0	1	sticks
B0	2	metal glissando & effects

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Steel Drum Diatonic.nki** (elastic folder)
Factory bank preset list

- 1 Standard Mallets Velocity MW Shape
- 2 Sticks Velocity MW Shape
- 3 Metal Glissando Velocity MW Shape
- 4 Undefined Tones Velocity MW Shape
- 5 Undefined Tones Velocity

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Concert Harp 1

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
Natural decay	3	3
Damped	1	3
Harmonics	1	3
Multi harmonics	1	3
Pedal trills & effects	1	3
Pedal noises	1	-
Slides	1	3
Strokes	1	-
Shouts	1	-
Undefined tones	1	-

Fixed patches

- Patch: **Concert Harp.nki**

Keyswitch	cc#0 value	Preset
A0	0	standard
A#0	1	damped
B0	2	harmonics / multi harmonics *
C1	3	pedal trill, strokes & slides

* cc#4: Switch to „multi harmonics“ (a3 → d#5)

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Concert Harp I.nki** (elastic folder)
Factory bank preset list

- 1 Standard Velocity MW Shape
- 2 Short Damped Velocity
- 3 Harmonics Velocity MW Shape
- 4 Pedal Noises and Undefined Tones
- 5 Multi Harmonics Velocity MW Shape
- 6 Pedal Trill and Pedal Switch Sounds
- 7 Slides Shouts and Body Strokes
- 8 Standard Velocity MW Release -
- 9 Harmonics Velocity MW Release -
- 10 Multi Harmonics Velocity MW Release -

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
Natural decay	2*4	3
Damp noises	1*4	3
Harmonics	1*4	3
Bisbigliando	1*2	3
Pedal noises	1	-
Undefined tones	1	-

Patches

- Patch: **Concert Harp II.nki** (elastic folder)
Factory bank preset list

- 1 Standard Velocity MW Shape
- 2 Damping Noises Release
- 3 Harmonics Velocity MW Shape
- 4 Pedal Noises and Undefined Harmonics
- 5 Bisbigliando Velocity
- 6 Damped Velocity
- 7 Standard Velocity MW Release -
- 8 Harmonics Velocity MW Release -

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8 String Guitar



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
finger	2*6	3
plectrum	1*6	3
slaps	1	3
dead notes	1	-
slides	1	-
strokes	1	-
percussive noises	1	-

Fixed patches

- Patch: **8 String Guitar.nki**

Keyswitch	cc#0 value	Preset
A0	0	position 1 (open strings) *
A#0	1	position 2 *
B0	2	position 3 *
C1	3	position 4 *
C#1	4	position 5 *
D1	5	position 6 *
D#1	6	dead notes
E1	7	slides one
F1	8	slides two
F#1	9	strokes

*

cc#1: Transition from „finger“ to „plectrum“, high velocities: „slaps“

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

If you want to know more about the standard scripting please download the „standard scripting documentation.pdf“. The document can be found here:

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Elastic patches

- Patch: **8 String Guitar.nki** (elastic folder)
Factory bank preset list

- 1 Position 1 Velocity MW Plectrum - CC4 Slides
- 2 Position 2 Velocity MW Plectrum - CC4 Slides
- 3 Position 3 Velocity MW Plectrum - CC4 Slides
- 4 Position 4 Velocity MW Plectrum - CC4 Slides
- 5 Position 5 Velocity MW Plectrum - CC4 Slides
- 6 Position 6 Velocity MW Plectrum - CC4 Slides
- 7 Dead Notes Velocity - CC4 Strokes
- 8 Undefined Tones - Strokes Velocity - CC4 Dead Notes
- 9 Slides 1 Velocity
- 10 Slides 2 Velocity
- 11 Position 1 Velocity MW Shape
- 12 Position 2 Velocity MW Shape
- 13 Position 3 Velocity MW Shape
- 14 Position 4 Velocity MW Shape
- 15 Position 5 Velocity MW Shape
- 16 Position 6 Velocity MW Shape
- 17 Position 1 - 5 Round Robin MW Shape
- 18 Position 1 - 5 Plectrum Round Robin MW Shape
- 19 Velocity MW Slaps
- 20 Slaps Velocity MW Shape

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Hammered Dulcimer



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
Standard mallets (leather)	3	3
Wood mallets	1	3
Tremolo	2x	3
Sordino	1	3
Plucked	1	3
Double plucked	1	3
Harmonics	1	3
Strokes	1	-
Glissandi	1	-
Undefined tones	1	-

Fixed patches

- Patch: **Dulcimer.nki**

Keyswitch	cc#0 value	Preset
A0	0	standard (leather)
A#0	1	tremolo
B0	2	harmonics
C1	3	pizzicato
C#1	4	double pizzicato
D1	5	wood
D#1	6	sordino
E1	7	undefined tones

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Hammered Dulcimer.nki** (elastic folder)
Factory bank preset list

- 1 Leather Velocity MW Shape
- 2 Tremolo MW
- 3 Wood Velocity MW Shape
- 4 Sordino Velocity MW Shape
- 5 Plucked Velocity MW Shape
- 6 Double Pluck Velocity MW Shape
- 7 Harmonics Velocity MW Shape
- 8 Undefined Tones 1 Velocity MW Shape
- 9 Undefined Tones 2 Velocity MW Shape
- 10 Leather Velocity MW Release -
- 11 Wood Velocity MW Release -
- 12 Sordino Velocity MW Release -
- 13 Plucked Velocity MW Release -
- 14 Double Pluck Velocity MW Release -
- 15 Harmonics Velocity MW Release -
- 16 Undefined Tones 1 Velocity
- 17 Undefined Tones 2 Velocity

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Accordion Hohner Gola



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
8' in cassotto	1	3
8' in cassotto staccato (bellow & key)	1*2	3
8' in cassotto vibrato	1	3
8' a cassotto	1	3
8' a cassotto staccato (bellow & key)	1*2	3
8' a cassotto vibrato	1	3
4'	1	3
4' staccato (bellow & key)	1*2	3
16'	1	3
16' staccato (bellow & key)	1*2	3
16' vibrato	1	3
bellows shake	1	3
left manual 8'	1	3
left manual 16'	1	3
left manual 16' vibrato	1	3
air noises	1	-
strokes	1	-
glissandi	1	-
draw-stop noises	1	-

Fixed patches

- Patch: **Accordion Hohner Gola.nki**
Patch: **Accordion Hohner Gola EQ.nki**
Layer 1 = velocity 1 → 80 (or layer switch A#7)
Layer 2 = velocity >80 (or layer switch B7)

	Keyswitch	cc#0 value	Preset
Layer 1	A0	0	⊖ 8' a cassotto *
	A#0	1	⊖ 8' a cassotto + 4' *
	B0	2	⊖ 16' + 8' a cassotto + 4' *
	C1	3	⊖ 16' + 8' a cassotto + 8' in cassotto + 4' *
	C#1	4	⊖ 8' a cassotto + 8' in cassotto + 4' *
	D1	5	⊖ 8' a cassotto + 8' in cassotto (tremolo) *
	D#1	6	⊖ 8' in cassotto *
	E1	7	⊖ 8' in cassotto + 4' *
	F1	8	⊖ 4' *
	F#1	9	⊖ 16' + 4' *
	G1	10	⊖ 16' *
	G#1	11	⊖ 16' + 8' in cassotto *
	A1	12	⊖ 16' + 8' a cassotto + 8' in cassotto *
	A#1	13	⊖ 16' + 8' in cassotto + 4' *
	B1	14	⊖ 16' + 8' a cassotto *
	C2	15	⊖ 8' a cassotto bellows shake
	C#2	16	⊖ left manual 8'
	D2	17	⊖ left manual 16' + 8'
	D#2	18	⊖ left manual 16'
Layer 2	A0	19	⊖ 8' a cassotto vibrato
	A#0	20	⊖ 8' in cassotto vibrato
	B0	21	⊖ 16' vibrato
	C1	22	⊖ left manual 16' vibrato
	C#1	23	draw-stop noises
	D1	24	bellows-strokes
	D#1	25	bellows noises (air)
	E1	26	glissandi on keys with finger nails

*

- Sustain Pedal (cc#64) switches to staccato (bellow-staccato / key-staccato)
- cc#2 (breath controller) switches to a special crescendo release sample (0 = off / 127 = on)

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Elastic patches

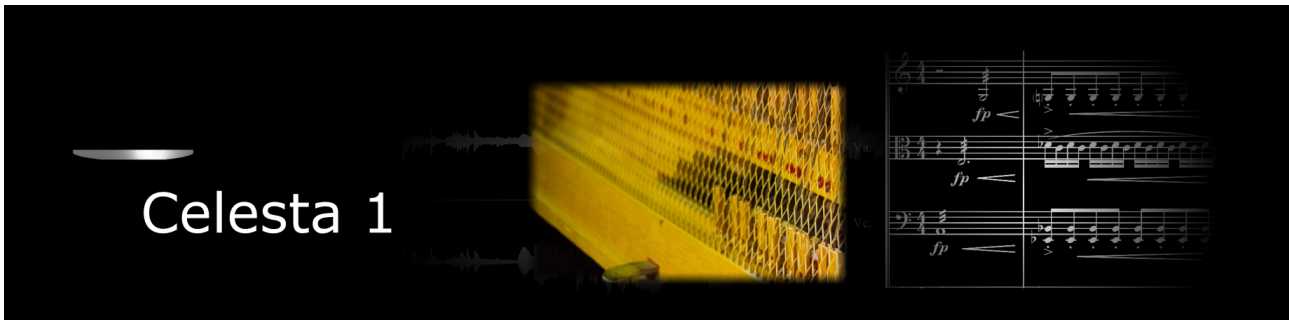
- Patch: **Accordion Hohner Gola.nki** (elastic folder)
Factory bank preset list

1 Key Manual Toggle Velocity	30 Accord 8 + 8 + 16 Velocity
2 Key Manual Staccato Toggle Velocity	31 Accord 8 + 8 + 16 Staccato Velocity
3 Key Manual Vibrato Toggle Velocity	32 Accord 8 + 8 + 16 Vibrato Velocity
4 Left Manual Toggle Velocity	33 Bandon 8 + 16 Velocity
5 Left Manual 16 foot Vibrato Velocity	34 Bandon 8 + 16 Staccato Velocity
6 Bellows Shake 8 foot Velocity	35 Bandon 8 + 16 Vibrato Velocity
7 Nail Glissando on Key Manual	36 Organ 16 + 4 Velocity
8 Bellows Strokes	37 Organ 16 + 4 Staccato Velocity
9 Air Noises	38 Oboe I 8 A Cassotto + 4 Velocity
10 Stop Noises	39 Oboe I 8 A Cassotto + 4 Staccato Velocity
11 Key + Left Manual Toggle Velocity	40 Oboe II 8 In Cassotto + 4 Velocity
12 Key Manual Staccato + Left Manual Toggle Velocity	41 Oboe II 8 In Cassotto + 4 Staccato Velocity
13 Key Manual Vibrato + Left Manual Toggle Velocity	42 Harmon I 16 + 8 A Cassotto + 4 Velocity
14 A Cassotto 8 foot Velocity	43 Harmon I 16 + 8 A Cassotto + 4 Staccato Velocity
15 A Cassotto Staccato 8 foot Velocity	44 Harmon II 16 + 8 In Cassotto + 4 Velocity
16 A Cassotto Vibrato 8 foot Velocity	45 Harmon II 16 + 8 In Cassotto + 4 Staccato Velocity
17 In Cassotto 8 foot Velocity	46 Master 4 + 8 + 8 + 16 Velocity
18 In Cassotto Staccato 8 foot Velocity	47 Master 4 + 8 + 8 + 16 Staccato Velocity
19 In Cassotto Vibrato 8 foot Velocity	48 Left Manual 8 foot Velocity
20 Piccolo 4 foot Velocity	49 Left Manual 16 foot Velocity
21 Piccolo 4 foot Staccato Velocity	50 Left Manual 8 + 16 foot Velocity
22 Bassoon 16 foot Velocity	51 Triple Shake 8 foot A Cassotto 16T Sync
23 Bassoon 16 foot Staccato Velocity	52 Triple Shake 8 foot In Cassotto 16T Sync
24 Bassoon 16 foot Vibrato Velocity	53 Triple Shake 4 foot 16T Sync
25 Violin 8 + 8 Velocity	54 Triple Shake 16 foot 16T Sync
26 Violin 8 + 8 Staccato Velocity	55 Violin Triple Shake 8 + 8 foot 16T Sync
27 Violin 8 + 8 Vibrato Velocity	56 Bandon Triple Shake 8 + 16 foot 16T Sync
28 Musette 8 + 8 + 4 Velocity	57 Organ Triple Shake 4 + 16 foot 16T Sync
29 Musette 8 + 8 + 4 Staccato Velocity	58 Oboe Triple Shake 8 + 4 foot 16T Sync

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Celesta 1

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard	1	3
hammer noises	1	3

Fixed patches

- Patch: **Celesta.nki**

If you want to know more about the standard scripting please download the „standard scripting documentation.pdf“. The document can be found here:

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Elastic patches

- Patch: **Celesta I.nki** (elastic folder)
Factory bank preset list

- 1 Standard Velocity
- 2 Standard (colored) Velocity
- 3 Standard Velocity MW Hammer - CC2 Tone -
- 4 Uncommon Velocity MW Shape AT + 4

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Celesta 2



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard (long natural decay)	3*2	3

Elastic patches

- Patch: **Celesta II.nki** (elastic folder)
Factory bank preset list

- 1 Velocity - Mode I -
- 2 Velocity - Mode II -
- 3 Uncommon - MW - Foot - PB

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Steinway B



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
Natural decay - pedal up	4x	3
Natural decay - pedal down	4x	3
Resonance (pedal down)	1*2	-
Noise (pedal up)	1*2	-

Fixed patches

- Patch: **Steinway B.nki**
Patch: **Steinway B curve variation.nki**

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Elastic patches

- Patch: **Steinway B.nki** (elastic folder)
Factory bank preset list

- 1 Velocity Mode - I -
- 2 Velocity Mode - II -
- 3 Velocity Mode - III -
- 4 Uncommon Piano
- 5 Uncommon Piano II

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Prepared Piano

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
glissandi (glass)	1	-
glissandi (leather)	1	-
glissandi (vase)	1	-
paper on low strings	1	3
pedal fade	1	-
plectron	1	3
plectron effects	1	-
random	1	-
screws glissandi	1	-
screws set 1 and set 2 (con ped. / senza ped.)	2*2*2	-
screws take off	1	-
strokes	1	-
trill with glissandi on strings	1	3
wiped	1	-
with gum (con ped. / senza ped. / staccato)	1*3	3

Fixed patches

- Patch: **Prepared Piano.nki**

Keyswitch	cc#0 value	Preset
C7	0	strokes a0-c#2, leather gliss: d2-g#3, glass gliss: a3-a4, vase gliss: a#4-f#5, wiped:g5-g#6, pedal fade: a6-a#6
C#7	1	prepared with paper on low strings: a0-f2, prepared with screws (1): f#2-c#5, leather gliss: d5-g#6, pedal fade: a6-a#6
D7	2	prepared with gum*: a0-g2, glass gliss: g#2-g#3, trill with gliss on strings: a3-d5, plectron effects: d#5-f#6, pedal fade: a6-a#6
D#7	3	plectron: a0-a#2 modwheel: fade to strings gliss (vertical), random: b2-c#6, vase gliss: d6-g#6, pedal fade: a6-a#6
E7	4	take off screws: a0-c2, screws gliss: c#2-g#2, screws (2)**: a2-g#3, screws (1): a3-e6, pedal fade: a6-a#6

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

playing style	description
glissandi (glass)	vertical and horizontal glissandi on strings inside the piano with a glass
glissandi (leather)	vertical glissandi on strings inside the piano
glissandi (vase)	vertical and horizontal glissandi on strings inside the piano with a vase
paper on low strings	a paper is placed on low strings and played on keyboard (pedal up)
pedal fade	plucked low strings (with fingers / pedal down), then the pedal goes slowly up
plectron	low strings plucked with a plectron
plectron effects	various plucks with a plectron on strings behind the bridge
random	eraser thrown on strings inside the piano
screws glissandi	various vertical glissandi with a screw on steel strings
screws set 1 and set 2	middle register of the piano prepared with various screws, played on keyboard, screws 2 has additional pedal down samples
screws take off	various sounds when removing the screws from the strings
strokes	a0-f1: strokes with sticks on various places inside the piano (pedal down) f#1-d2: strokes with soft mallets on various places inside the piano (pedal down)
trill with glissandi on strings	trill on keyboard (left hand) and vertical glissandi with the right hand on strings inside the piano
wiped	wiped steel strings (very high tones...!)
with gum	low strings prepared with gum, with additional pedal down samples (sustain pedal) and staccato samples (modwheel)

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Elastic patches

- Patch: **Prepared Piano.nki** (elastic folder)
Factory bank preset list

- 1 Paper on low strings
- 2 Plectrum plucks
- 3 Glissandi - vertical
- 4 Rubber Velocity MW Staccato
- 5 Screws
- 6 Eraser throw - Plectrum plucks - Strokes
- 7 Leather - Glas - Vase - Screws Glissandi
- 8 Trills with glissandi - Wiped steel strings

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Toy Piano

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard natural decay	4	3
key release noises	1	-
hand (a mano)	1	3
plucked	1	3
glissandi	1	-
strokes	1	-
undefined tones	1	-

Fixed patches

- Patch: **Toypiano.nki**

Keyswitch	cc#0 value	Preset
A0	0	standard
A#0	1	hand (a mano)
B0	2	plucked
C1	3	glissandi & strokes

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Toy Piano.nki** (elastic folder)
Factory bank preset list

- 1 Standard Velocity
- 2 A Mano Velocity
- 3 Plucked Velocity
- 4 Uncommon
- 5 Undefined Tones

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
8'	1	3
8' rebounded quill	1	-
8' Lute stop	1	3
8' Lute stop rebounded quill	1	-
8' spotted	1	3
glissandi	1	-
strokes	1	-
undefined tones	1	-

Fixed patches

- Patch: **Spinet.nki**

Keyswitch	cc#0 value	Preset
A0	0	8'
A#0	1	8' lute stop
B0	2	glissandi & strokes

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

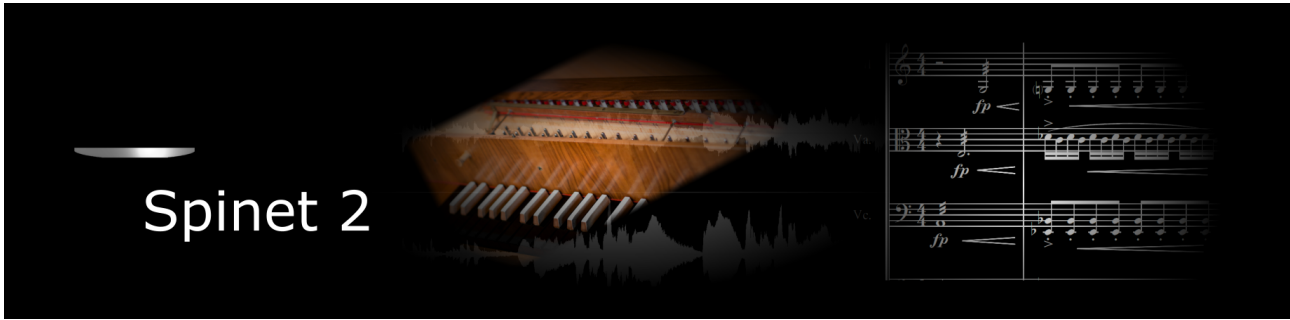
- Patch: **Spinet 1.nki** (elastic folder)
Factory bank preset list

- 1 Standard 8 foot Stop
- 2 Lute Stop 8 foot
- 3 Spotted
- 4 Undefined Tones
- 5 Vertical Slides

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
8'	1	3
8' rebounded quill	1	-
8' Lute stop	1	3
8' Lute stop rebounded quill	1	-
undefined tones	1	-

Fixed patches

- Patch: **Spinet 2.nki**

Keyswitch	cc#0 value	Preset
A0	0	8'
A#0	1	8' lute stop

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Spinet 2.nki** (elastic folder)
Factory bank preset list

- 1 Standard 8 foot Stop
- 2 Lute Stop 8 foot
- 3 Undefined Tones

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Clavichord



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
standard	2	3
vibrato	1	3
key release noises	1	3

Fixed patches

- Patch: **Clavichord.nki**

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Elastic patches

- Patch: **Clavichord.nki** (elastic folder)
Factory bank preset list

- 1 Standard Velocity
- 2 Vibrato Velocity
- 3 Piano - Forte Velocity
- 4 Uncommon Key Release Noises

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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Clavicymbel



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Playing styles and articulations

playing style / articulation	dynamic layers	round robin (emulated)
8'	1	3
8' Lute stop	1	3
8' prepared (damped)	1	3
undefined tones	1	-

Fixed patches

- Patch: **Clavicymbel.nki**

Keyswitch	cc#0 value	Preset
A0	0	8'
A#0	1	8' lute stop
B0	2	8' prepared (damped)

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

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Elastic patches

- Patch: **Clavicymbel.nki** (elastic folder)
Factory bank preset list

- 1 Standard 8 foot Stop
- 2 Lute Stop 8 foot
- 3 Prepared (Damped)
- 4 Undefined Tones
- 5 Standard (colored)
- 6 Lute Stop (colored)
- 7 Prepared (colored)

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

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