

Thank you for choosing an Xsample instrument!

Features

- easy and comfortably playable instruments
- "all in one" instruments (all playing styles clearly in one instrument)
- fully chromatically sampled and multilayer
- natural and vivid loops for all sustained notes
- seamless dynamics and timbre by xfades: continuous sound from ppp to fff
- Stereo and mono version (switchable in the instrument)
- Room Walker script for effects within a virtual two-dimensional space
- 61 IR Samples (room impulses)
- A variety of modulators

Software requirements

• Full version of Native Instruments Kontakt (Version 5.5 or higher) With the free Kontakt Player version, the library can only be operated in demo mode for 15 minutes.

Instruments, playing styles and articulations

instrument	playing style / articulation	dynamic layers	round robin
Castanets	hit	1*2	10
Bar Chimes	hit	1	6
Claves	hit	1	4
Cymbals (10 suspended)	hit / damped hit	4x	4
	roll	4x	2
	bowed	1	
Cymbals (muted)	hit	1*15	
Gran Cassa	hit	3	2
Side Drum	hits	2x *5	3
	roll	2x	
Tamtam	hit	4	
Tambourine	hit	1*3	4
	roll	1	4
Tom-toms	standard mallets	3	2
	soft mallets	3	2
	brush	3	2
Triangle	hit / damped hit	2	2
	roll	2	2
Wind Chimes	hit	1	8
Woodblocks	hard / soft mallets	1*3	

Fixed patches

The fixed patches have fixed built-in presets. The keyswitches or cc#32 values apply across instruments. That means that e.g. a "roll" of the snare is on the same keyswitch as the "roll" of a suspended cymbal.

Patches without keyswitches:

- Castanets.nki
- Chimes.nki
- Claves + Woodblocks.nki
- Cymbals Muted.nki
- Gran Cassa.nki
- Tamtam.nki
- Wind Chimes.nki
- Percussion 1 A.nki (Tom-Toms, Triangle, Gran Cassa, Tamtam, Woodblocks, Claves, Bar Chimes, Wind Chimes)
- Percussion 1 B.nki (Tambourine, Snare Drum, Castanets)

Patches with keyswitches:

• Patch: Cymbals.nki

Keyswitch	cc#32 value	Preset
AO	0	single hits (cc#1 = 127: damped)
A#0	1	bowed
BO	2	rolls cc#1
C1	3	brush china 18'

• Patch: Sidedrum.nki

Keyswitch	cc#32 value	Preset
A0	0	sticks o +
A#0	1	sticks o +
B0	2	rolls cc#1
C1	3	brush
C#1	4	w/o snares
D1	5	rimclick w/o snares
D#1	6	rimclick with snares

• Patch: Tambourine.nki

Keyswitch	cc#32 value	Preset
A0	0	hits
A#0	1	hits
B0	2	rolls

• Patch: Tom-toms.nki

Keyswitch	cc#32 value	Preset
A0	0	standard mallets
A#0	1	standard mallets
B0	2	standard mallets
D#1	3	brush
E1	4	brush
F1	5	brush
F#1	6	brush
G1	7	soft mallets

• Patch: Triangle.nki

Keyswitch	cc#32 value	Preset
A0	0	hit (cc#1 = 127: damped)
A#0	1	hit
B0	2	roll

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

If you want to know more about the standard scripting please download the "standard scripting documentation.pdf". The document can be found here:

Xsample Downloads

Elastic patches

The elastic patches are freely configurable. But there are also factory settings for the keyswitches or cc#0 values. They furthermore contain additional playing styles and articulations that are not included in the fixed patches.

Patch: Percussion 1.nki (elastic folder) Factory bank preset list

1 Cymbals

- 2 Cymbals Damped
- 3 Cymbal Rolls MW
- 4 Tamtam Velocity MW Shape
- 5 Big Drum Velocity MW Shape
- 6 Snare Velocity MW Shape + Roll MW
- 7 Tambourine Velocity MW Shape
- 8 Castanets + Woodblocks + Claves
- 9 Wood + Bar Chimes Velocity MW Shape
- 10 Triangle Velocity MW Shape
- 11 Tom-Toms 16 + 14 + 12 + 10 inch
- 12 Cymbals Bowed Velocity MW Shape
- 13 Cymbals on the floor
- 14 Cymbals on the floor Ensemble
- 15 Map 1 Tamb Triangle Castanets Woodbl Claves Chimes
- 16 Map 2 Big Drum Tamtam Cymbals + Damped MW
- 17 Map 3 Big Drum Tom-Toms Snare

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

If you want to design your own presets, phrases and room walker setups please download the "extended scripting documentation.pdf". The document can be found here:

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If you purchase an Xsample instrument please keep in mind that you then don't own the samples and patches of the library. You purchase a license only to use the instruments in your own music productions.

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