Thank you for choosing an Xsample instrument!

Features

- · easy and comfortably playable instruments
- "all in one" instruments (all playing styles clearly in one instrument)
- · fully chromatically sampled and multilayer
- natural and vivid loops for all sustained notes
- seamless dynamics and timbre by xfades: continuous sound from ppp to fff
- Stereo and mono version (switchable in the instrument)
- Room Walker script for effects within a virtual two-dimensional space
- 61 IR Samples (room impulses)
- · A variety of modulators

Software requirements

Full version of Native Instruments Kontakt (Version 5.5 or higher)
 With the free Kontakt Player version, the library can only be operated in demo mode for 15 minutes.

Instruments, playing styles and articulations

instrument	playing style / articulation	dynamic layers	round robin
Bird (Toy)		1	2
Bongos	finger tip / open / closed / hand	3*2	6
Cabaza		1	10
Claps		1	16
Conga	finger tip / open / closed / hand / slap	3	6
Friction Drums		1*10	2
Frog (Toy)		1*2	
Handbell		1	3
Hi Hat	foot / open / half / closed / brush	1	4
Horn (toy)		4	2
Jews Harps		1*10	40
Kalimba	open / closed / vibrato	1*2	2
Kazoo		2	
Lotosflute	up / down	1	3
Maracas		2	4
Metronome sound		1	2
Pasteboard rattle		1	9
Pipe (Toy)		1	6
Rainmaker	long / short	1*4	6

instrument	playing style / articulation	dynamic layers	round robin
Rattle		1	3
Scraper		1*3	3
Small Anvil	long / damped / roll	4	
Snips		1	16
Steel Plates	long / damped / with bow / water	3*8	
Stones & Nails		1	
Talk Drum		3	6
Tibet bowl		1	2
Train pipe (Toy)		1	4
Trill pipe (Toy)		3	
Water gongs		1*5	10
Japanese birdflute		1	25
Air hose		5	
Cowbells	open / closed / roll	1*3	4
Sound bowl		1	3
Vellum Drum	hit / wipe	3	2

Fixed patches

The fixed patches have fixed built-in presets. The keyswitches or cc#32 values apply across instruments. That means that e.g. a "roll" of the snare is on the same keyswitch as the "roll" of a suspended cymbal.

Patches without keyswitches:

- Bird + Pipe.nki
- · Bongos.nki
- Cabaza + Maracas.nki
- Conga.nki
- Friction Drums.nki
- Frog.nki
- Handbell.nki
- Horn.nki
- Kalimba.nki
- Kazoo.nki
- Lotosflute.nki
- Metronom.nki
- Rainmaker.nki
- Rattle + Scraper.nki
- Small Anvil.nki
- Talk Drum.nki
- · Tibet Bowl.nki
- Train Pipe + Trill Pipe.nki
- Watergongs.nki
- Percussion 2 A.nki

Tibet Bowl, Pipe, Trill Pipe, Rainmaker, Metronom, Lotosflute, Horn, Frog, Cabasa, Maracas, Bird

- Percussion 2 B.nki
 - Scraper, Amboss, Watergongs
- Percussion 2 C.nki
 Friction Drums, Hi Hat
- Percussion 2 D.nki

Snips, Claps, Conga, Bongos, Talk Drum, Stones, Rattle, Pasteboard Rattle

Patches with keyswitches:

• Patch: Hi Hat.nki

Keyswitch	cc#32 value	Preset
A0	0	sticks o +
A#0	1	sticks o +
В0	2	sticks o +
C1	3	brush o +

Patch: Small Anvil.nki

Keyswitch	cc#32 value	Preset
A0	0	hit ($cc#1 = 127$: damped)
A#0	1	hit
В0	2	roll

Patch: Steel Plates.nki

Keyswitch	cc#32 value	Preset
A0	0	hit (cc#1 = 127: damped)
A#0	1	bowed
В0	2	water
D#1	3	hit velocity x

• Patch: Jews Harps.nki

Keyswitch	cc#32 value	Preset
A0	0	A high
A#0	1	A high
В0	2	B high
C1	3	С
C#1	4	С
D1	5	D high
D#1	6	D high
E1	7	D high
F1	8	F low, cc#1 mid: F high 1, cc#1 full: F high 2
F#1	9	F low, cc#1 mid: F high 1, cc#1 full: F high 2
G1	10	G low
G#1	11	G# high, cc#1 full: G# low

With each keyswitch you get some information about the current preset on the message line at the bottom of Kontakt.

If you want to know more about the standard scripting please download the "standard scripting documentation.pdf". The document can be found here:

Xsample Downloads

Elastic patches

The elastic patches are freely configurable. But there are also factory settings for the keyswitches or cc#0 values. They furthermore contain additional playing styles and articulations that are not included in the fixed patches.

 Patch: Percussion 2.nki (elastic folder)
 Factory bank preset list

```
    Patch: Percussion 2 Jews Harp.nki
(elastic folder)
    Factory bank preset list
```

```
1 Conga + Bongos
2 Cabaza + Maracas + Bell Rattle
3 Sound Bowl + Tibet Bowl + Anvil + Bell Rattle
4 Lotus Flute
5 Japanese Birdflute
6 Bird + Whistle - Percussion Toys
7 Frog - Percussion Toy
8 Horn
9 Whistle + Train Whistle
10 Metronome
11 Friction Drums
12 Rainmaker
13 Scraper Velocity MW Shape
14 Talk Drum Velocity MW Shape
15 Watergongs Velocity MW Shape
16 Hi-Hat Velocity MW Shape
17 Steel Plates Velocity MW Shape
18 Steel Plates Damped Velocity MW Shape
19 Steel Plates in water Velocity MW Shape
20 Kalimba Velocity x MW open - closed manual vibrato
21 Kalimba Vibrato Velocity
22 Kazoo Velocity MW Shape
23 Air Hose - Percussion Toy
24 Cowbells Velocity MW Shape
25 Cowbells Damped Velocity MW Shape
26 Cowbell Rolls Velocity RS CC2 MW Shape
27 Stones + Nails Velocity MW Release
28 Claps Velocity
29 Snips Velocity
30 Pasteboard Rattle Velocity MW Release
31 Rattle + Ratchet Velocity MW Shape
```

34 Map 2 - Scraper + Ratchet + Rattles + Air Hose

35 Map 3 - Rainmaker + Cabaza + Maracas

```
1 Jew's Harp - A - high
2 Jew's Harp - B - high
3 Jew's Harp - C -
4 Jew's Harp - D -
5 Jew's Harp - F - high 1
6 Jew's Harp - F - high 2
7 Jew's Harp - F - low + high
8 Jew's Harp - G - low
9 Jew's Harp - G# - high
10 Jew's Harp - G# - low
```

If you want to know more about the various functions of the elastic patches, please hold your mouse over the respective buttons or menus. The information is then displayed when the "Info Pane" of Kontakt is switched on.

If you want to design your own presets, phrases and room walker setups please download the "extended scripting documentation.pdf". The document can be found here:

Xsample Downloads

License Agreement

32 Vellum Drum

33 Map 1 - Percussion Toys

If you purchase an Xsample instrument please keep in mind that you then don't own the samples and patches of the library. You purchase a license only to use the instruments in your own music productions.